

Sacramento Chess Club Team Championship Rules

1. This will be a USCF rated team tournament. The event will be a team round robin for eight (8) or fewer teams. If more than eight (8) teams enter, the event will be a seven (7) round team swiss. In order to play in the event, a complete team must be present and be available to play in the first round of the tournament.
2. The team entry fee is \$20.
3. Teams will have 4 players each week. In addition, each team may have no more than 3 alternates who may play in any given round. A complete roster of team members will be given to the tournament director at the start of the tournament. Changes to the submitted team roster must be made one week in advance. Last minute changes must be approved by the tournament director.
4. The average rating for any given night may not exceed 1800.00. For purposes of calculating the adjusted ratings, any player rated over 2200 will count as 2200; any player with an established (non-provisional) rating under 1200 will count as 1200. Unrated and players with a USCF provisional rating under 1300 players will count as 1300. Unrated players with a foreign or FIDE rating will be given a USCF rating for the event based on USCF Rules 28D, 28D1, and 28D2. Ratings will be based on the January rating supplement in the year of the tournament.
5. The Sacramento Chess Club strongly encourages other clubs, schools, employers, or fraternities to field teams. Clever names, logos, t-shirts, mascots, fight songs, etc., are all encouraged. No need to be subtle, but please keep it clean -- we have children at the Club, and some of them play in the tournament.
6. If you can't find a team, sign up sheets will be available at the Club.
7. Time control will be Game 60 with a 15 second increment. The tournament director reserves the right to shorten a time control to meet the closing time of the Great Escape Games.
8. All rounds start at 6:55 pm.
9. Lineups must be placed in rating order on the lineup sheets provided by the tournament director. At the discretion of the tournament director, only players present may be entered into the lineup. Lineups need to be posted by the time determined by the tournament director in order to ensure starting each round on time. If a team lineup is not submitted on time, teams will forfeit one board at a time, starting with Board 4. Board 3 will be forfeited five minutes later. (A

maximum of two boards may be forfeited in this manner.) Forfeits for incorrect line-ups or no-shows will be based on USCF rules.

10. Players must be placed in the lineup in rating order. If multiple players on a team have the same rating, they must play in the same order every week. This includes all players who will be using tournament ratings of 2200 or 1300.
11. Lineups must start with board one, filling each board in rating order. For example, if only three players on a team are present when the lineup is submitted, boards one through three must be filled, with board four being left empty. At the discretion of the tournament director, if a team member arrives prior to the start of the round, that player may be placed into the lineup on ratings appropriate board and adjusting the boards of the remaining players. Boards forfeited due to late submission of lineups must remain forfeited.
12. Team Captain Responsibilities:
 - A) Enter a legal line up each week per Rule 9.
 - B) Confirm the posted match results on the Sacramento Chess Club website (<http://sacramentochessclub.org>) or at the tournament site prior to the start of the next round or, in the case of the last round, by 7 pm at the next regularly scheduled Sacramento Chess Club meeting.
 - C) Bring team protests, claims, and/or appeals to the tournament director in a non-disruptive manner (players and outside agents are not allowed to bring forward protests regarding the team). All protests, claims, and/or appeals must be made in person by the team captain. Note: Individual players are still required to bring forward any protests or claims about their individual games to the tournament director.
 - D) Protests, claims, appeals, and/or corrections of the results of individual or team matches must be made prior to the start of the next round or, in the case of the last round, by 7 pm at the next regularly scheduled Sacramento Chess Club meeting. Protests, claims, appeals, and/or corrections made after this time period will result in the posted results standing, however the appropriate corrections will be made to ensure games are correctly rated based on actual results.
13. Prizes: Trophies or plaques for the members of the winning team and best board score. To win a board prize, a player must play 60% of the available games on that board. For example, if there are 5 games in the event, a player must play 3 games on a board to win the board prize.